

Atlanta Sport and Social Club || Colony Square

Ping Pong Tournament!

Gameplay

Singles OR Doubles: Best of 3 games to 21 (win by two) with a cap at 25 points. All 3 games will be played regardless of outcome.

Rally for Serve: Once warm up has been completed, players will play 3 hits over the net, winner of that point will serve first (and choose side) and players will alternate serving after every 5 points. Once a player has game point to win, the opposing player will serve all game points against them. In the event of ties of 20+ points players will alternate serving those points.

Service:

- 1) At the start of service the ball shall be stationary, resting freely on the flat, open palm of the server's free hand, behind the end line and above the level of the playing surface.
- 2) The server shall then project the ball near vertically upwards, without imparting spin, and then falls without touching anything before being struck.
- 3) As the ball is falling the server shall strike it so that it touches first his court and then, after passing over the net assembly, touches directly the receiver's court
- 4) The ball and the racket shall be above the level of the playing surface from the last moment at which the ball is stationary before being projected until it is struck
- 5) When the ball is struck it shall be behind the server's end line but not farther back than the part of the server's body, other than his arm, head or leg, which is farthest from his end line
- 6) A let is a serve that contacts the net in-between contacting the server's side and then the opponent's side. Server will be given another serve should this occur (a second let will give the point to the opponent).

Service and Volley

- 7) Players may not use their non-paddle hand to make contact with the table before their paddle makes contact with the ball. Doing so will result in a point for the opponent.

8) If a struck ball travels off the edges of the table without making contact with the opponent's side of the table the point is awarded to the opponent (ex: if a ball hits an opponent's paddle in the air behind the back boundary of the table the opponent whose paddle is struck will still win the point). If the ball strikes an opponent's paddle or body ABOVE the playing surface without hitting the table surface the opponent will lose the point.

Be Cool

Judgment calls: Ping Pong is a sport of gentlemen; call your own points. If both players disagree on the result of a point replay it. If there become frequent disagreements between players please call the coordinator (or impartial 3rd party) to be an extra set of eyes and help with questionable calls. If the coordinator feels a player is intentionally miscalling points the game may be recorded as a forfeit win to the other player.

Treat staff, players and the bar with respect. Any abuse of players, staff or equipment may result in forfeiture and/or suspension.

Forfeits: if you are unable to make a match, feel free to bring a sub out to play in your place, it will count as a 3-0 win for the other player, but can still be played for fun!

Playoffs: will be seeded according to:

- 1) record
- 2) head to head (2 tied teams)
- 3) games won/lost differential
- 4) coin flip