The captain gets the team started by signing up, reserving a team spot by paying the deposit amount, picking the team name, and team t-shirt size, and sending out teammate invitations. Captain can either pay in full and then add players or divide the cost up among teammates.

Team Player: These are players who receive an invite from a team captain to join a team. You should receive an invitation via email. Once you accept your invite, just complete payment for your portion of the team fee if your captain hasn't paid in full already, and you’re good to go!

If you have a large group of people who want to play, signing up as a full team is the option for you!

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What does the registration fee include?

League fees include 7 regular season games, playoff games for the top teams that qualify, ASSC field staff, a league team shirt, access to league sponsor bar specials, and league administration (schedules, announcements, etc.)

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Joining as an Individual is the BEST way to meet tons of new ATLiers!

- Click 'Individual' sign up
- Login or create a player profile
- Pay your registration fee
- You’re done! You’ll be placed on a team with other individuals who registered! You will receive a welcome email 24-48 hours before the first start date with your team assignment and all the info you need!

If you don’t have a full team, but you have a few friends ready to go, this is for you!

- Just click 'Individual' sign up and log in or create a player profile. When you reach the 'Play With Friends' section, click 'Yes' and input your friends’ first name, last name, and email address.
- Then pay your registration fee and you’re done! You’ll be placed on a team with your friends and receive a welcome email 24-48 hours before the first start date with your team assignment and all the info you need!